

DASARI NAGA PHANINDRA

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Portfolio-Site: <https://phani-lp.github.io/Portfolio/>

OBJECTIVE

Seeking a full-time job opportunity where I can fully utilize my training and skills while contributing significantly to the company's success.

EDUCATION

- **Bachelor of Technology (B. Tech) in Information Technology**
Bapatla Engineering College, Bapatla, AP **CGPA: 8.21** **2019 - 2023**
 - **Intermediate [M.P.C]**
Sri Medhavi Jr. College, Chirala, AP **CGPA: 9.28** **2017 – 2019**
 - **SSC**
S.S.V.N High School, Thotavaripalem, AP **CGPA: 9.0** **2016 – 2017**
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TECHNICAL SKILLS

- **Programming Languages** : Python, OOPS
 - **Web Development** : HTML, CSS, Django
 - **Database** : SQL (MySQL)
 - **Game Development** : Unity Engine, Assets Store, Sketchfab
 - **Version Control** : Git, GitHub
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PROJECTS

- **Heart Disease Prediction System Using Machine Learning - Academic Project - [Link](#)**
Technologies Used: *Machine Learning, Python, GitHub*
Developed a machine learning model using SVM, Random Forest, and TabNet to predict heart disease risk based on clinical factors. Identified high-risk patients for early intervention, achieving 92% accuracy, meeting industry standards. Enabled targeted healthcare interventions, saving millions of \$ in costs and reducing hundreds of hours of manual analysis for doctors. Utilized the Cleveland Heart Disease Dataset for training and validation, ensuring reliable and data-driven outcomes.
 - **Converse AI - [Link](#)**
Technologies Used: *Django, Python, HTML5, CSS3, Gemini AI, MySQL, GitHub*
Developed a secure AI-powered web application using Gemini Flash-1.5 AI's API and Django Web Framework, with restricted access for authenticated users only. Implemented robust features including user registration, authentication, and error handling, with efficient state management. Utilized MySQL database for storing and retrieving user data and leveraged HTML5 and CSS3 for a responsive and intuitive user interface.
 - **Interactive 2D-Game - [Link](#)**
Technologies Used: *Unity Engine, C#, GitHub, Visual Studio Code*
Developed a 2D game inspired by Super Mario, featuring different characters, collectables, traps, and animations in 5 engaging levels in Unity software. Assets: Pixel Adventure 1 (Unity Assets Store)
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CERTIFICATIONS

- Web Application Technologies and Django – Coursera - [Link](#)
 - Building Web Applications in Django – Coursera - [Link](#)
 - Django Features and Libraries – Coursera - [Link](#)
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ACHIEVEMENTS

- **2nd Prize in Drawing Competition:** Secured 2nd prize in a drawing competition at S.S.V.N High School.
 - **AWS Workshop Participant:** Participated in DevOps on AWS workshop at Bapatla Engineering College.
 - **Chegg Expert**
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ADDITIONAL SKILLS

- Strong analytical and problem-solving abilities
- Good communication and teamwork skills
- Adaptability and eagerness to learn new technologies